

Oak Ridge Sportsmen's Association Civilian Marksmanship Program 2024 CMP Games Rifle Events As-Issued Garand, Springfield, Vintage Military, and Modern Military (GSVM) Matches

Saturday and Sunday 18-19 May Saturday and Sunday 19-20 October

Saturday 20 April (after Highpower Clinic) Saturday 21 September (after Highpower Clinic)

LOCATION: Oak Ridge, Tennessee. The ORSA range is located at 2625 Oak Ridge Turnpike (State Route 95), 3.5 miles west of the intersection with Illinois Ave. (State Route 62). The range entrance is the first road west of the stop light at Nebraska Ave. Bear right through the gate and proceed straight over the hill to enter the Charlie Smart High Power Range.

ELIGIBILITY: Open. Competitors who have not previously fired in either CMP or NRA high power rifle competition are encouraged to complete at least one CMP Basic Rifle clinic before firing a CMP Games event at ORSA.

RULES: Current CMP Competition Rules will apply. *CMP Games Rifle and Pistol Competition Rules* is available online at http://thecmp.org/competitions/cmp-competitions-rulebooks/.

ENTRY FEE: \$10 adults and juniors per day

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REGISTRATION AND SQUADDING: 8:00 am at HP Range 600 Yard Shed. 9:00am at the HP Range 600 Yard Shed for the October matches (because of the low sun). Competitors wishing to share the same rifle will be accommodated. Squadding for the matches after the Highpower clinics will take place immediately after the clinics, approximately 12:00 pm at the 200-yard line. Please review the 2024 CMP Highpower Clinic bulletin for additional details about the clinics.

SCORING AND PIT OPERATION: Competitors will pull targets for the alternate relay on their target. Competitors will record their own scores.

CHALLENGES: None.

RIFLES:

Competitors must use "as-issued" rifles for the following matches:

- 1. U.S. M1 Garand or M1 Carbine in the John C. Garand Match.
- 2. M1903 or M1903A3 rifles in the Springfield Match.
- 3. U. S. Krag-Jorgensen, M1917, or manually operated foreign military rifles in the Vintage Military Match.

Competitors must use semi-automatic military rifles from the US or foreign manufacture, or commercial rifles of same type and caliber for the following Modern Military matches:

- 1. AR-type rifles in caliber 5.56 mm or .223 for Modern Military Category A
- 2. Other US or foreign rifles in any caliber not exceeding 8 mm for Modern Military Category B
- 3. M1 Garands not meeting specifications of "as-issued" will be in Unlimited Garand and modern military rifles not meeting Category A or B will be in Unlimited Modern.

A complete list of approved rifles is provided in the *CMP Games Rifle and Pistol Competition Rules* 4.2.2, 4.2.3, 4.2.4 and 4.2.5; and 5.2.2, 5.2.3, 5.2.4, 5.2.5, and 5.2.6.

AMMUNITION: Any safe ammunition may be used in accordance with *CMP Games Rifle and Pistol Competition Rules* 4.3.3 and 5.3.3. Lake City M2 (.30-06) is available for purchase for the matches at \$40 for 35 rounds. Surplus Turkish "MKE" ammo will not be allowed at an ORSA clinic or match.

MATCH SCHEDULE:

Two GSVM matches will be fired both Saturday and Sunday mornings. Competitors may fire in all four matches. These are designated as re-entry matches so that competitors may fire the same rifle multiple times if desired. One Garand/Modern Military match will be fired immediately after the highpower clinics in April and September, please review the 2024 CMP Highpower Clinic bulletin for additional details.

The first relay will shoot their first match at 9:00 am each day (10:00 am for October matches). The first relay will shoot their second match immediately after their first match. After a pit change, relay two will shoot their two matches back-to-back.

Course of Fire: As-Issued Military Rifle Match Course A (Rule 4.5, Table 3). All stages are fired from 200 yards on the SR target.

- Stage 1, 5 sighters and 10 record shots slow fire prone in 15 minutes
- Stage 2, 10 shots rapid fire prone from standing in 80 seconds.
- Stage 3, 10 shots slow fire standing in 10 minutes.

CMP ACHIEVEMENT AWARDS

CMP Achievement Awards will be awarded to competitors shooting qualified scores in each rifle category; M1 Garand, Springfield, Vintage Military, Modern Military, and Unlimited Garand and Unlimited Modern Military. Current award scores can be found in Annex G of the current *CMP Games Rifle and Pistol Competition Rules*.